## COGENT LEGAL

## Interactive Tutorial / Markman Presentations: The Essential IP Attorney Tool

by Dave Nugent Senior Producer at Cogent Legal (Originally published in September 2012 on Cogent Legal's blog)



Early in my career as a Litigation Media Producer, I supported an attorney's tutorial and Markman presentation in a Federal District Court patent matter. The case was assigned a studious, no-nonsense IP judge. For the tutorial, she often would enter the courtroom nearly as well versed on the case and technology as anyone in the room. She would use the tutorial hearing as an opportunity to fill any potential holes in her understanding of the case and technology at issue.

Our lead attorney, however, wanted to prepare his tutorial in a style he was most comfortable with—a linear step-by-step PowerPoint overview of the industry background, prior art, and the problems or needs that the invention addressed.

When our attorney launched straight into his linear presentation with his recitation of the invention's background and prior art, the judge showed immediate impatience, and abrupt-ly waved the flustered attorney off with a terse, "I read all that in your brief, counsel. I have some questions for you."

Rattled and fairly embarrassed before the assembled court, the attorney tried to answer the questions while associates were trying to hunt through the PowerPoint in working mode, to find relevant sections that were buried deep in the rigidly sequential PowerPoint. This process was slow, cumbersome, disruptive and added further irritation to the judge's patience and poor assessment of our legal team's perceived preparedness!

It was a bad day in court.

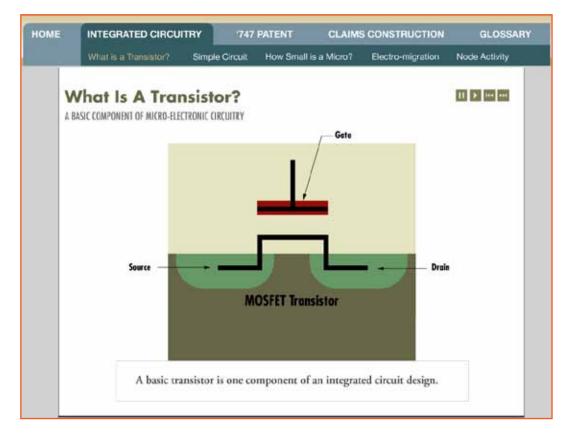
From the lessons learned that day, I developed a visual presentation template to offer clients that can respond seamlessly to the potentially "nonlinear" means of inquiry during a patent tutorial and Markman, where flexibility to deviate from a set narrative plan and quickly navigate to the desired content is essential. Additionally, this presentation medium can effortlessly embed robust animation and interactive media to better illuminate the arcane, reveal the unseen or abstract, and help compel our side's presentation of the facts.

Our online interactive sample patent tutorial and Markman presentation (note: must be viewed on a Flash-enabled computer or mobile device) illustrates this successful means to



present your case to the court. The advantages of this presentation mode are:

- The navigation scheme is based on the familiar web browser design, grouping likethemed media under dedicated pull-down menus.
- The media content can still be stepped through sequentially in presentation before the court, or one can seamlessly navigate to any one demonstrative, or subset of demonstratives, as circumstances require.



- The non-linear design with a web browser-like navigation is ideal for a hand-off to the court on a CD for review and study. Courts prefer this easily accessible, familiar and engaging mode of review of submitted tutorials and claims construction (with the wealth of supporting cites transformed from stacks of binders to digitized links).
- The tutorial content can first be presented and delivered as an initial hand-off. The claims construction content is added for that hearing and hand-off, with the tutorial content still available in the menu for the judge and clerk to revisit.
- Unlike PowerPoint, the Flash-built interactive presentation can easily embed and play animations, interactive graphics, sub-slide shows, large PDF documents, video and other media, as well as cross-link and reference relevant content to better inform the judge and clerk, and to more comprehensively reveal and compel your assertion of the facts.



ME	INTEGRATED CIRCUITRY	'747 PATENT	CLAIMS CONSTRUCTION Key Terms	GLOSSAF
Noc	le Activity Data Claims	1, 14 & 27		
	erm ode activity data	DinoMetric's Construction Data representing node activites or toggle counts at the signal nodes of the circuit during a simulation period.		
IN		TRINSIC EVIDENCE		
S	pecifications			
	Figure 2	2:32-37		
	2:32-37	Gate-level logic simulation is typically based on the node	ode	
0	3 18-20	activities that occur during a simulation run of the circuit, and gate-level simulation tools offer better performances,		
0	3:24-28	in terms of both sin	nulation speed and capacity limita	
100	6:6-11	over transistor-leve	tor-level simulation tools.	
ē	6:58-64			
	6:58-64 9:55-59			

With this method, we create successful interactive, nonlinear tutorial and Markman presentations for any type of patent case, with the advantage gained by the trial teams confirmed by the results.

Please peruse the linked online sample interactive patent tutorial/Markman presentation. It is excerpted from Cogent Legal's Guide to Intellectual Property Litigation Graphics, which we also invite you to browse. Then contact us to discuss your next patent litigation case, so you can have a good day in court.

Dave Nugent is the Senior Producer at Cogent Legal, a litigation graphics and trial strategy firm based in the San Francisco Bay Area that develops clear and compelling visual presentations for attorneys to use in mediation or trial. Services include animations, 2D and 3D graphics, medical illustrations, PowerPoint or Keynote presentations, interactive timelines, videos, strategic consulting and trial support. Cogent Legal integrates the legal expertise of a successful trial attorney with the creative and technical talent of a design firm.